Application or Docket Number PATENT APPLICATIO E DETERMINATION RECORD 09/890869 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE 💢 OR **SMALL ENTITY** TOTAL CLAIMS RATE FEE RATE FEE BASIC FEE BASIC FEE FOR NUMBER FILED **NUMBER EXTRA** OR TOTAL CHARGEABLE CLAIMS minus 20= X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X80= X40= OR **MULTIPLE DEPENDENT CLAIM PRESENT** +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 130 TOTAL TOTAL OR **OTHER THAN** CLAIMS AS AMENDED - PART II **SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER PRESENT **RATE** TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY EXTRA AFTER** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18=X\$ 9= OB Independent Minus X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY** ENT AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR ENDM Total Minus X\$18= ** X\$9=OR Independent Minus *** X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE **AMENDMENT** PAID FOR FEE **Total** Minus ** X\$18= X\$ 9= OR Minus Independent X80=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

OR

+270=

ADDIT, FEE

TOTAL

X40 =

+135=

TOTAL ADDIT. FEE